Creating Accessibility, Usability and Privacy Requirements for the Voluntary Voting System Guidelines (VVSG)

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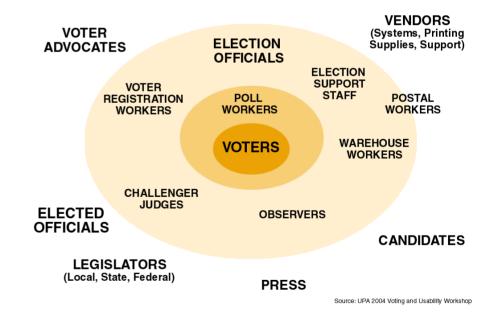
## Accessibility and usability are qualities of a voting system

- Accessibility refers to the degree to which a system is available to, and usable by, individuals with disabilities.
- HAVA also includes
  alternative language access
  for voters with limited
  English proficiency as
  required by the Voting Rights
  Act.
- Usability means that voters can cast valid votes as they intended, quickly, without errors, and with confidence that their ballot choices were recorded correctly.
- It also concerns the setup, operation and maintenance of voting equipment by poll workers and election officials.



## Voting systems must be usable and accessible for everyone who interacts with them

- The VVSG usability and accessibility section focuses on the voting process, and on voters.
- Future work should focus on other users:
  - Election officials
  - Poll workers





### Language in HAVA guided our work

- That system be "accessible for individuals with disabilities, including non-visual accessibility for the blind and visually impaired, in a manner that provides the same opportunity for access and participation (including privacy and independence) as for other voters." -- 301 (a)(3)(A)
- At least one voting system "equipped for individuals with disabilities" must be used at each polling place for federal elections held on or after January 1, 2006. --. 301 (a)(3)(B).
- And "provide alternative language accessibility as already required by section 203 of the Voting Rights Act." -- 301 (a)(4).



# Resolutions on four key principles guided the work on accessibility, usability and privacy

- Human factors and privacy rely on both having well designed systems, and the effective deployment of those systems in the polling place (#3-05)
- Human abilities exist on a wide spectrum. Strong universal usability requirements make all voting systems not only more usable, but accessible to more people. (#6-05)
- Ballot design, instructions and error messages are a critical part of the voting experience. They are of particular importance for people with cognitive disabilities (#8-05)
- Setting performance, rather than design, standards will encourage innovation to address the complex, interlocking requirements for accessibility, functionality, security and trust. (#5-05)

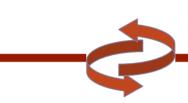


## Five additional resolutions directed our practical approach to human factors and privacy requirements

- Accessibility requirements were a top priority under HAVA (#2-05)
- Other human factors and privacy requirements cover aspects of accurately capturing indication of a voter's choice (#4-05)
- All requirements involving human interaction must ensure that basic usability, accessibility, and privacy are maintained. (#9-05)
- The standards themselves must be usable. Voting system standards should be written in plain language understandable by both test experts and by voting officials who are not experts in human factors or design. (#10-05)
- Voting machines must be available to validate conformance tests and establish performance benchmarks. (#11-05)



## Usability should be part of all stages of the design process, and continue throughout use



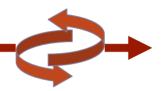
During design and development

Evaluate the product usability throughout the development process



Summative testing as part of qualification

Evaluate the finished product against usability requirements to measure its success against human performance



For each election

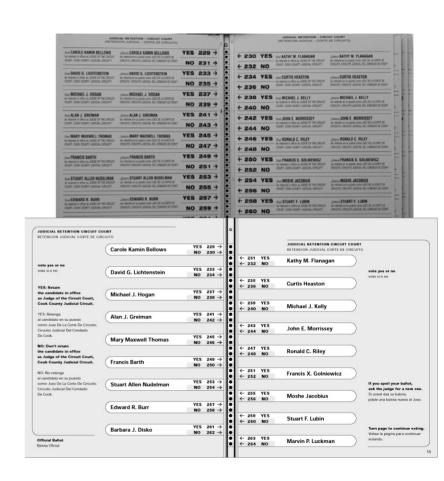
Ensure that the ballot design and use of the system in the polling place continue to meet requirements



### Even the best standards have limitations.

A standard should ensure a base level of usability, accessibility, and privacy.

Good design and election procedures support and extend standard requirements





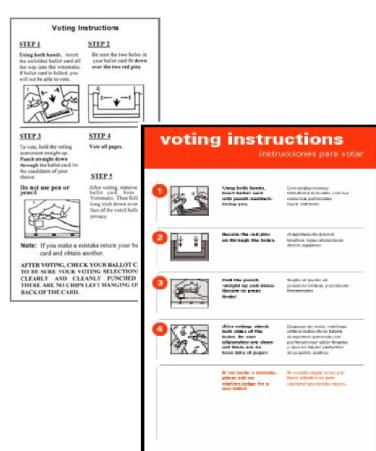
### VVSG 2.2.7 requirements maintain or upgrade VSS 2002

- Comprehensive accessibility requirements and recommendations that point the way to future requirements
- First usability requirements for voting systems, upgraded from informative appendix
- New privacy requirements focused on the voter-equipment interface
- Other elements
  - Recommendation that vendors present report of summative usability tests for both general and accessible voting systems
  - Work to clarify ambiguous requirements and fill gaps
  - Reflect what is readily achievable with current technology.
  - Some human factors requirements in section on VVPAT



## Research is currently under way at NIST to continue work on resolutions

- Usability performance benchmarks
- Plain language guidance for ballots, instructions, error messages
- Guidance for ballot design
- Usability of standards



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## VVSG Section 2.2.7 includes accessibility, alternate languages, usability and privacy requirements

### 1. Accessibility

- 1.1 General accessibility
- 1.2 Visual
- 1.3 Dexterity
- 1.4 Mobility
- 1.5 hearing
- 1.6 speech
- 1.7 Cognitive

### 2. Alternate languages

#### 3. Usability

- 3.1 Usability testing
- 3.2 Functional
- 3.3 Cognitive
- 3.4 Perceptual
- 3.5 Interaction

#### 4. Privacy

- 4.1 Voting station configuration
- 4.2. Anonymity for alternate formats

